

## METHOD AND APPARATUS FOR AGGREGATING GAMING EVENT PARTICIPATION

### ABSTRACT

5           A method and apparatus is for aggregately playing multiple gaming activity  
events en masse, where the gaming activity events would otherwise require participation in a  
successive fashion. An aggregate play mode is initiated, and a number of gaming activity  
events to be associated with the aggregate play is identified. A random number set is  
generated for each gaming activity event included in the aggregate play, where each random  
10   number set corresponds to an individual payout result for its respective gaming activity event.  
A collective payout result is provided, which includes all of the individual payout results  
associated with the aggregate play.